Planets are determined with angle points

Center point is width and height of window divided by two

X, y = 400 (800x800)

9 circles define where the centerpoints of the planets will go

Arbitrary planets – inner (1-3), middle (4-6), outer (7-9)

Orbit (value of inner middle outer) x 3 + likeability = value of distance from circle

Angle set in space groups method (360

Make array for all groups

Java code for determining group

g=(planet(i).Orbit-1)\*3+4-planet(I).Likeability

9 different combinations of influence/likeability

5 likeable people

360/5 = given angle from center for each planet

X,y coordinate for circle (width

Radian to degree – divided by pi, then divided by 180

(Look at pg 56)